

JOSH GORGES AND FRIENDS 4 ON 4 STREET HOCKEY TOURNAMENT



August 7, 2016
Check-In 12:00 – 1:00 pm

OFFICIAL RULES

General:

- Each games shall be 15 minutes in length composed of two 7 minute halves divided by a 1-minute break
- Playing roster is 4 on 4 with one goalie and up to 4 substitutes
- All games shall be played on foot (no “wheelies” or rollerblades)

Categories:

1. Kids 6 - 13 years: Mixed, all female or male teams inclusive
2. Youth & Adults over 14 years: Mixed, all female or male teams inclusive

Equipment:

Player Equipment: Players to provide their own sticks. Street Hockey Canada Inc. recommends all participants wear helmets with face shields, mouth guards, gloves and shin pads to prevent any injuries.

Goalie Equipment: Goalies are required to wear a full face mask. Leg protectors, a chest protector and a blocker and catcher are highly recommended.

Play & Scoring:

Starting: Ball dropped at centre by non-player. (If no one is available you will have to kick it “old school” with some N.H.L. action!)

Scoring: The ball must cross the goal line to count. Disputes over goals/non-goals are settled between the two teams playing. If it was too close to call and no one is certain, count it as a “no goal” and keep playing (if you’re going to score – score big and make sure it’s obvious ... the timer will be ticking so don’t waste your time with this!). Games are supposed to be fun and although it can get intense; be honest and keep in mind that it’s just a game for good fun & a great cause. Be sure to chalk one up on your score board (located inside your rink likely high on the fence behind your goalie).

After a goal: The team who was just scored on obtains possession and the following applies:

Defending Team waits in their half until either a player from the other team crosses half way or 10 seconds* has passed since the goal before going after your opponents.

Offence cannot shoot until the defending team is allowed to approach you (i.e. One of your players crosses half or 10 seconds* has passed since the goal).

**The 10 second rule is a courtesy rule implemented to prevent one team from staying in their end to wear down the clock at the end of a game if they are winning – both teams need to respect the 10 second rule and be reasonable with their counting of the 10 seconds. Notify the other team if you are approaching the 10 seconds and getting ready to go after them (ie. Start counting at 7 seconds, 8, 9, 10)*

After Half-Time: The team who had possession at the end of the first half keeps possession (treat it the same as after a goal). If one team wants to switch sides, then you must switch sides after half-time.

After the Game: Stop playing immediately when the buzzer goes to end the game. Any goals scored after the buzzer starts are not allowed (goals scored during the sound of the buzzer are not allowed). Captains from both teams to fill out the score sheets located at rink-side and must submit the score sheet to the scorekeeper's table together.

Slap Shots: When shooting, sticks must stay below the knee in all categories or the team loses possession (and, if applicable, the goal scored by the shot does not count.)

In Case of Tie Games:

- A. Shootouts starting from centre will determine winners
- B. A "Regulation Round" will feature 2 different shooters per side with goals scored confirming winner
- C. If tie remains after B, one shooter per side will take turns until one team scores and the other does not
- D. Each player on roster must shoot once before shooters may repeat

No Shows/Late For Game:

Any team who does not show or is more than 5 minutes late for their game will automatically forfeit and the game will be considered a 1-0 win for the team who was there.

Penalties:

This is only for fun and no one should intentionally hook, trip, slash, high-stick, body/cross-check or generally play roughly towards their fellow players others. If this happens, the other team gains possession and play continues. It is the player's responsibility to be fair and honest. If there are problems with people playing unfair or "dirty" please notify the tournament official so the player and team can be dealt with.

Stick Throwing: Throwing sticks is very dangerous and strictly prohibited. Any instance of throwing a stick will result in a penalty shot awarded to the other team.

Fighting: *Anyone involved in a fight will be expelled from the tournament – no exceptions.*

The most important Rule?

Have fun & Enjoy this Special Day for a Very Special Cause!